


IP Network Middleware
Introduction

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

Introduction: learning goals



- Understand the devices and services that networks and you, as a user of networks, rely on to function but you do not directly see and generally can not directly interact with
- i.e., the behind the scenes glue that holds the network together


2 Copyright © Scott Bradner & Ben Gaucherin 2015

Introduction: this module

- This module deals with technology

3 Copyright © Scott Bradner & Ben Gaucherin 2015

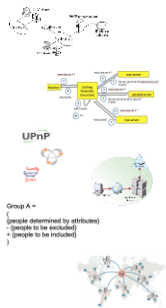
Introduction: topics, all required



- Middleware devices "middleboxes"
- Devices that sit in the network data path. E.g.,
 - Network address translators (NATs)
 - Firewalls
 - Proxy servers
 - Transparent caches
 - Load balancers
 - Content switches
 - TLS/SSL offloaders

4 Copyright © Scott Bradner & Ben Gaucherin 2015

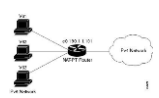
Topics, contd



- Middleware services
- Servers or mechanisms providing services required for network operation but that users do not see directly. E.g.,
 - DHCP
 - DNS
 - Service discovery
 - Authentication services
 - Authorization services
 - Content Distribution Networks

5 Copyright © Scott Bradner & Ben Gaucherin 2015

Notes about middleboxes



- Middleboxes generally maintain session state but are transparent to end systems
Thus, they violate the end-to-end principle
- Middleboxes are generally unaddressable by users

6 Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted
Slide# credit
4 – nat - http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/ipaddr_nat/configuration/15-mt/nat-15-mt-book/ip6-natpt.html
firewall - Source: <http://computersevernetwork.com>
proxy - <https://forrester-infosystems.wikispaces.com/Proxy+servers>
load balancer - <http://community.citrix.com/display/cdn/Load+Balancing>
content switch - <http://blogs.citrix.com/2014/10/24/got-database-netscaler-datstream-technology-addresses-explosive-growth/>
ssh offload - https://support.fs.com/kb/en-us/archived_products/big-ip/manuals/product/bigip4_5admin/bigip_sslgate.html

Image credits

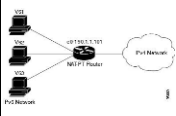
All drawings and photos by Scott Bradner unless noted
Slide# credit
5 dhcp - https://www.microsoft.com/resources/documentation/windowsnt/4/server/reskit/en-us/net/sur_dhcp.mspx?mfr=true
dns - www.ripe.net (do not know the full url)
upnp - <http://dexbukkit.org/bukkit-plugins/upnp/images/1-upnp/>
bonjour - <http://news.oreilly.com/2008/06/>
jini - <http://www.oreoflot.com/ariamiller/logo>
auth - <http://pamungkaswave.blogspot.com/>
cdn - <https://www.premaccess.com/cdn-content-delivery-network.html>
6 http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/ipaddr_nat/configuration/15-mt/nat-15-mt-book/ip6-natpt.html

IP middleware
Network Address Translators (NATs)

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

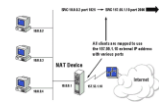
Network Address Translators (NATs)



- Translate IP addresses in transiting packets
Different address ranges in different networks
e.g., private addresses in home network
- Can look like a different number of devices
NAT-PT (network address and port translation) can make a whole network of devices look like a single device
- Can be IPv4 <-> IPv4 or IPv4 <-> IPv6

2 Copyright © Scott Bradner & Ben Gaucherin 2015

Why use a NAT?



- Deal with the fact that ISPs frequently assume one address per customer
Even if customer has house full of devices
- Public address conservation
- Add some (limited) security
Outside attacker does not know internal address
Does not protect against clicking on a malware link

3 Copyright © Scott Bradner & Ben Gaucherin 2015

NAT issues

• End device does not know the Internet address devices outside the NAT will see
Needed for some applications
e.g., VoIP & p2p networking

Many devices can look like one
External devices cannot separate internal devices
e.g., finding copyright violators or attackers

What address am I?
Who is talking to me?

4 Copyright © Scott Bradner & Ben Gaucherin 2015

NAT issues, contd

NATs translate addresses in the IP header
Some protocols include addresses in packet payload
Need application-aware software to also translate these addresses
But new applications do not have support in existing NATs
Breaks some types of encrypting VPNs

5 Copyright © Scott Bradner & Ben Gaucherin 2015

Nat issues, contd.

• Running servers through NATs can be hard
All servers have same external address
Can only have one server of any one type on a standard port

• Having both internal and external servers can require multiple DNS servers
May need different answers depending on who is asking

Which is the right mail server?
DNS server
answer 10.0.0.2 if inside request
answer 157.56.1.10 if outside request

6 Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide# credit

2 http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/ipaddr_nat/configuration/15-mt/nat-15-mt-book/ip6-natpt.html

3, 4 & 6 <https://technet.microsoft.com/en-us/library/bb457077.aspx>

7


Copyright © Scott Bradner & Ben Gaucherin 2015

IP Network Middleware
Firewalls

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015


Firewalls



- The purpose of a firewall is to disrupt traffic flow
- A firewall uses a set of rules to decide which transit traffic to permit and which to block
 - Rules can refer to:
 - Traffic source, traffic destination, packet features, application (port), session state, content, etc.
- Firewalls can be network- or host-based

2 Copyright © Scott Bradner & Ben Gaucherin 2015

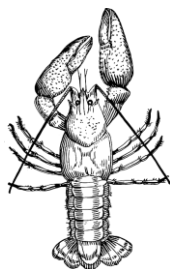
Why use a firewall



- Control access to a portion of a network or the hosts on a section of the network
- Protect hosts from attack
- Filter contents
- Limit internal access to external resources

3 Copyright © Scott Bradner & Ben Gaucherin 2015

Firewall issues



- Hard to debug connectivity issues
- Where there are multiple layers of firewalls, they are easy to get out of sync
- Firewall operator permission required to deploy new applications
- May produce distorted security picture—see crustacean security

4

Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide# credit

2 Source: <http://computerservernetwork.com>

3 <http://www.tekgazet.com/what-is-a-firewall-and-why-should-you-use-it/soft/1009.html>

4 lobster <https://pixabay.com/en/shell-fish-crustacean-ocean-tail-48163/>

5

Copyright © Scott Bradner & Ben Gaucherin 2015


IP Network Middleware

Proxy servers

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

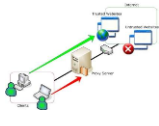
Proxy servers



- A server that is used as an intermediary between clients and servers
- Most common: web & DNS
- But can, in theory, be used for any application

2 Copyright © Scott Bradner & Ben Gaucherin 2015

Why use a proxy server



- Cache results
Improve performance
reduce load on server or Internet link
- Log usage
- Filter content and locations (like firewall)
- Hide client addresses (provide anonymity)
- Bypass network-based controls
e.g., firewalls, government or enterprise restrictions

3 Copyright © Scott Bradner & Ben Gaucherin 2015

Proxy server issues

- Generally not transparent
Client must be configured to point to proxy
- Can be used to bypass enterprise network use restrictions
- Can be used to bypass government network use restrictions
- Logs usage (privacy issue)



4

Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide# credit

2 [https://forrester-](https://forrester-infosystems.wikispaces.com/Proxy+servers)

[infosystems.wikispaces.com/Proxy+servers](https://forrester-infosystems.wikispaces.com/Proxy+servers)

3 <http://techreviewpro.com/top-best-free-proxy-sites-list-free-proxy-server-lists-2015/>

4 <http://commons.wikimedia.org/wiki/File:Psiphon.jpg>

5

Copyright © Scott Bradner & Ben Gaucherin 2015

IP Network Middleware

Transparent caches

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

Transparent cache

- Monitors outgoing requests & responds if requested information is in cache
- Forwards request if not in cache, caches result

1 Subscriber content request 2 Request inspected & redirected 3 File served from cache transparently

2 Copyright © Scott Bradner & Ben Gaucherin 2015

Why use a transparent cache?

- Used in hotels
 - Improve performance
 - Reduce usage of Internet link for popular material
- Also can be used to filter content & locations
- Used in ISPs
 - Improve performance
 - Reduce usage of transit service
 - Does not require a business relationship or specific configuration (unlike a Content Distribution Network)

3 Copyright © Scott Bradner & Ben Gaucherin 2015

Transparent cache issues



- In theory, may be illegal in some countries
- Making an illegal copy of content
- Fair use in US
- Must honor 'no-cache' header in content



- May not get clicks back to content owner
- Cache can get stale & serve up old version

4

Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide#	credit
2	http://sagatelecom.com/v2/telecom-operators-2/
3	hotel https://rclipart.com/symbolic-resort-hotel-building-5753-vector-clipart.html
	cloud http://cliparts.co/cloud-outline-clip-art

5

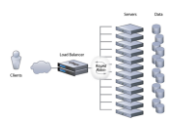
Copyright © Scott Bradner & Ben Gaucherin 2015

IP Network Middleware
Load balancers

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

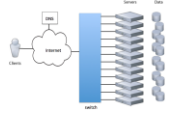

Load Balancers



- Device used to intercept and distribute service requests among servers
- Mechanism to distribute service requests among servers

2 Copyright © Scott Bradner & Ben Gaucherin 2015

Load balancer types



- Device-based
In-path device intercepts & distributes requests
Servers generally local to load balancing device
- DNS-based
DNS server returns different IP addresses for server for each lookup with a short Time To Live
Servers can be located anywhere

3 Copyright © Scott Bradner & Ben Gaucherin 2015

Load balancer types, contd.



- Anycast-based
 - Server uses anycast address – request sent to topologically closest server
 - Servers can be located anywhere

4

Copyright © Scott Bradner & Ben Gaucherin 2015

Why use a load balancer?

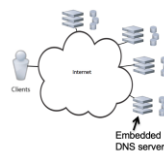


- Distribute processing load among servers
- Bypass failed server
- Eliminate need for explicit disaster relief backup server
 - If servers geographically diverse

5

Copyright © Scott Bradner & Ben Gaucherin 2015

Load balancer issues



- Device or mechanism should monitor server status
 - Only include working & low load servers
 - Hard to do with DNS-based
- Anycast-based works best with single message exchange service requests
 - e.g. DNS servers
 - Can support sessions with more complex setup
- Hard to track down failures
- Servers need to be stateless unless balancer is sticky

6

Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide# credit

2 & 3 <http://community.ctrix.com/display/cdn/Load+Balancing>

7

Copyright © Scott Bradner & Ben Gaucherin 2015

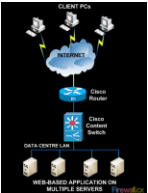
IP Network Middleware

Content switches

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

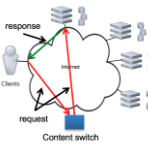
Content Switches



- Load balancer that distributes service requests based on information in the requests
e.g., send streaming video requests to different server than requests for static graphics

2 Copyright © Scott Bradner & Ben Gaucherin 2015

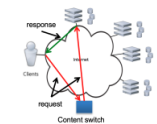
Why use a content switch?



- Use servers optimized for a type of service
- Geography distribute content based on usage
- Can include load balancers

3 Copyright © Scott Bradner & Ben Gaucherin 2015

Content switch issues



- Can be complex to setup and manage
- Hard to track down failures
- Can cause performance problems

4

Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide#	credit
2	http://www.firewall.cx/networking-topics/general-networking/961-cisco-switches-content-switching.html
3	http://blogs.citrix.com/2014/10/24/got-database-netcaler-datstream-technology-addresses-explosive-growth/

5

Copyright © Scott Bradner & Ben Gaucherin 2015

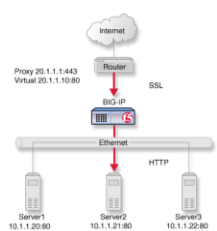
IP Network Middleware
TLS/SSL accelerators

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

TLS/SSL accelerators

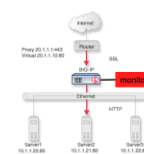
- In-path device terminates TLS/SSL session in front of web servers



2 Copyright © Scott Bradner & Ben Gaucherin 2015

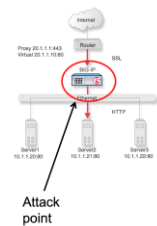
Why use a TLS/SSL accelerator?

- Off loads the processing load and state management
- Specialized SSL processing hardware
- Centralizes key management
- Enables packet inspection
- Simplifies web server setup and management
- While preserving secure communications



3 Copyright © Scott Bradner & Ben Gaucherin 2015

TLS/SSL accelerator issues



- Traffic unencrypted between an accelerator and web server
- Not end-to-end encryption
- User cannot tell – both good and bad
- Many SSL keys in one place

4

Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted
Slide# credit
2, 3 & 4 https://support.f5.com/kb/en-us/archived_products/big-ip/manuals/product/bigip4_5admin/bigip_sslgate.html

5

Copyright © Scott Bradner & Ben Gaucherin 2015

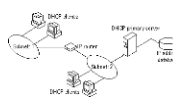
IP Network Middleware

Dynamic host configuration protocol (DHCP)

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

DHCP servers

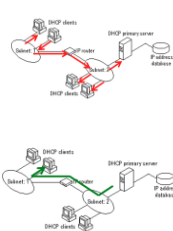


- Provide information to host during boot process
- Information can include
 - IP address & subnet mask for host to use
 - lease time
 - IPv4 gateway address(es)
 - Domain name
 - Server addresses
 - DNS, time, log, resource location, print, mail, . . .
- Minimize per-host configuration
- Efficient address usage

- 0 Pad
- 1 Subnet Mask
- 2 Time Offset
- 3 Router
- 4 Time Server
- 5 Name Server
- 6 Domain Server
- 7 Log Server
- 8 Quotas Server
- 9 LPR Server
- 10 Impress Server
- 11 RLP Server
- 12 Hostname
- 13 Boot File Size
- 14 Merit Dump File
- 15 Domain Name
- 16 Swap Server
- 17 Root Path
- 18 Extension File
- 19 Forward OnOff
- 20 ScRite OnOff
- 21 Policy Filter
- 22 Max DCP Assembly
- 23 Default IP TTL
- 24 MTU Timeout
- 25 MTU Plateau

2 Copyright © Scott Bradner & Ben Gaucherin 2015

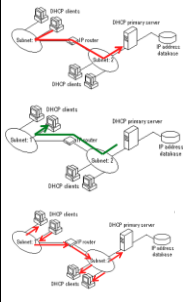
DHCP operation



- Host broadcasts DHCP Discover message on subnet
 - If no DHCP server on subnet, Discover message can be relayed by DHCP relay agent (e.g., in a router)
- DHCP server sends DHCP Lease Offer message
 - Includes IP address, mask & gateway for host to use

3 Copyright © Scott Bradner & Ben Gaucherin 2015


DHCP operation, contd.



- Host responds with DHCP Request message to indicate accepting address
- DHCP server responds with DHCP ACK message
 - Confirms previous offer information
 - Can include other configuration information
- Hosts starts to send DHCP Request messages to server when lease has half expired

4 Copyright © Scott Bradner & Ben Gaucherin 2015

DHCP, contd.



- DHCP server maintains list of assignments
 - With MAC addresses of machines
- Address assignment modes
 - Dynamic allocation: assign addresses from a pool of addresses
 - Can preferentially assign same address based on stored MAC next time host sends discover message
 - Static allocation: addresses are assigned to MAC addresses

5 Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide#	credit
2-5	https://www.microsoft.com/resources/documentation/windows/4/server/reskit/en-us/net/sur_dhcp.mspx?mfr=true

6 Copyright © Scott Bradner & Ben Gaucherin 2015

IP Network Middleware
Domain name system (DNS)

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

Domain names

wjh12.harvard.edu
-> 128.103.8.36

- DNS translates human friendly alphanumeric names into IP addresses
Long lived DNS names to (potentially) short lived IP addresses
- DNS is a hierarchical set of distributed databases

2 Copyright © Scott Bradner & Ben Gaucherin 2015

DNS structure

"13" root name servers

root domain "."

```
graph TD; Root["root domain \".\""] --- Edu[".edu"]; Root --- Org[".org"]; Root --- Net[".net"]; Root --- Jp[".jp"]; Root --- Fr[".fr"]; Root --- Arpa[".arpa"]; Root --- Us[".us"]; Root --- Com[".com"]; Edu --- Harvard["harvard.edu"]; Edu --- Mit["mit.edu"]; Harvard --- Newdev["newdev.harvard.edu"]; Com --- Wsj["wsj.com"]; Com --- Ibm["ibm.com"];
```

name servers for each domain have a database of next lower level entries

3 Copyright © Scott Bradner & Ben Gaucherin 2015

DNS server

- Contains database of local domain hosts

Zone file:

```

ns2      IN      A       173.166.5.68
ns2      IN      HINFO   "Mac Mini" "OSX"
ns2      IN      MX      0 sobco.sobco.com.
www      IN      CNAME   ns2
    
```

↑ hostname ↑ Internet

A = IPv4 address
AAAA = IPv6 address
HINFO = host info
CNAME = alias
MX = mail handler
...

7 Copyright © Scott Bradner & Ben Gaucherin 2015

DNS, resolving

1 Resolver asks Caching forwarder for www.ripe.net A ?
2 Caching forwarder asks root-server for www.ripe.net A ?
3 root-server responds "go ask .net server @ X.gtld-servers.net" (+ glue)
4 Caching forwarder asks .net gtld-server for www.ripe.net A ?
5 .net gtld-server responds "go ask ripe server @ ns.ripe.net" (+ glue)
6 Caching forwarder asks ripe-server for www.ripe.net A ?
7 ripe-server responds "193.0.0.203"
8 Caching forwarder adds to cache
9 Resolver asks Caching forwarder for 193.0.0.203
10 Caching forwarder responds TTL

8 Copyright © Scott Bradner & Ben Gaucherin 2015

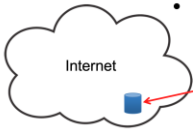
DNS configuration

- Residential
 - Normally point to ISP DNS resolver
 - Home gateway provides resolver address via DHCP
 - ISP can watch (and maybe control) your lookups
- I run my own resolver

9 Copyright © Scott Bradner & Ben Gaucherin 2015

DNS configuration, contd.

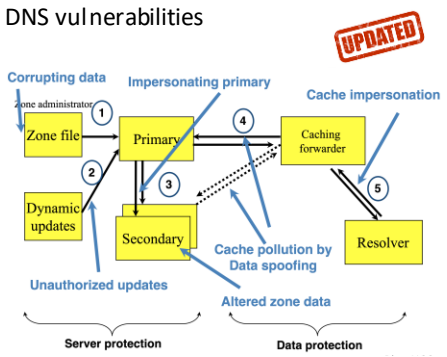
- **Enterprise**
Normally enterprise runs a resolver for its users
- **Public**
Some public resolvers available
e.g.,
Google 8.8.8.8,
Level3 209.244.0.3,
SafeDNS 195.46.39.39,
Hurricane Electric 74.82.42.42
Cloudflare 1.1.1.1
claims to not monitor queries



Internet

10 Copyright © Scott Bradner & Ben Gaucherin 2015

DNS vulnerabilities



Zone administrator

Zone file

Dynamic updates

Primary

Secondary

Caching forwarder

Resolver

Corrupting data

Impersonating primary

Cache impersonation

Unauthorized updates

Cache pollution by Data spoofing

Altered zone data

Server protection


Data protection

UPDATED

11 Copyright © Scott Bradner & Ben Gaucherin 2015


DNS security (DNSSEC)

- **Domain Name System Security Extension**
First version 1999, updated in 2005
- **Adds digital signatures to DNS responses**
Assumes a chain of trust up to root zone
- **Host can be sure information not spoofed**



12 Copyright © Scott Bradner & Ben Gaucherin 2015

DNSSEC, issues





- What to tell user when signature does not verify?
- Is DNSSEC a control point?



Can the U.S. turn off the Internet? What could the rest of the world do about it?

13 Copyright © Scott Bradner & Ben Gaucherin 2015

DNS, issues



麦斯贝.com



- TLDs – how many and who operates
ICANN authorized nearly 1,000 more TLDs
- Trademarks
No geography on the Internet
- Internationalization
People using their native language
- Impact of search engines
Will people stop using domain names?

14 Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide#	credit
6	https://labs.ripe.net/Members/emileaben/dns-root-server-transparency
9	house: http://cliparts.co/clipart-of-house-computer : http://www.computerclipart.com/computer_clipart_images/a_flat_screen_computer_monitor_with_a_mouse_0071-0908-1917-3056.html
13	domain name http://textt.com/MySpaceHoses+China+domain+names+060


15 Copyright © Scott Bradner & Ben Gaucherin 2015

IP Network Middleware
Service discovery

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

Service Discovery



- Find services on a network without having to configure the host
- Xerox Clearinghouse (1981) early example
 - Services registered with distributed service database
 - Hosts queried databases to find services

2 Copyright © Scott Bradner & Ben Gaucherin 2015

DHCP

3	router
4	time server
5	name server
6	domain server
7	log server
8	quotes server
9	LPR server
10	impress server
11	RLP server
16	swap server
41	NIS servers
42	NTP servers
44-47	NETBIOS servers
69	SMTP server
70	PCP's server
71	NNTP server
72	WWW server
73	finger server
74	IRC server
75	StreetTalk server
76	STDA server
85	NDS servers
120	SIP servers
128	DOCSIS security server
129	call server
131	remote statistics server
150	TFTP server
158	PCP server

- Provides server addresses at boot time
- Also provides configuration information
 - See topic on DHCP

3 Copyright © Scott Bradner & Ben Gaucherin 2015

Service Discovery, contd.



- Multiple current server-less systems
 - Universal Plug and Play (UPnP)
 - Zeroconf (Bonjour)
 - Jini

4

Copyright © Scott Bradner & Ben Gaucherin 2015

Universal Plug and Play (UPnP)



- Product of UPnP Forum
- HTTP-based service discovery for small networks
- Can assign IP addresses if no DHCP server

5

Copyright © Scott Bradner & Ben Gaucherin 2015

UPnP, contd.



- Includes Simple Service Discovery Protocol (SSDP)
 - “Devices” advertise themselves periodically
 - With URLs for service description, eventing & control
 - Eventing = sending/receiving notices on state changes
 - Devices can also be searched for by “controllers”
 - Uses site-local multicast address
 - Controller can then command device

6

Copyright © Scott Bradner & Ben Gaucherin 2015

Zeroconf (Bonjour)



- Product of IETF Zeroconf working group
- Service discovery for small networks
- Can assign IP addresses if no DHCP server
- Can resolve hostnames if no DNS server

7

Copyright © Scott Bradner & Ben Gaucherin 2015

Zeroconf (Bonjour), contd.



- Includes service discovery using Multicast DNS
Query sent for service type using multicast address
Devices with that service type respond via multicast

8

Copyright © Scott Bradner & Ben Gaucherin 2015

Jini



- Java-based, runs in a Java Virtual Machine
Uses multicast
- Includes “Lookup Service”
Service finds lookup service (Discovery)
Service can search for lookup service
Lookup service announces itself
Service installs capabilities object in lookup service (Join)
Gets renewable lease for entry

9

Copyright © Scott Bradner & Ben Gaucherin 2015

Jini, contd.



- Client queries lookup service for services (Lookup)
Finds lookup service same way service does
Gets renewable lease to use service

10

Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide#	credit
2	xerox clearing house - http://bitsavers.informatik.uni-stuttgart.de/pdf/xerox/parc/techReports/OPD-T8103_The_Clearinghouse.pdf
4-6	upnp - http://dev.bukkit.org/bukkit-plugins/upnp/images/1-upnp/
4, 7 & 8	bonjour - http://news.oreilly.com/2008/06/
4, 9, 10	jini - http://www.eroflot.com/ariamiller/logo

11

Copyright © Scott Bradner & Ben Gaucherin 2015


IP Network Middleware
Authentication services

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

Authentication Services

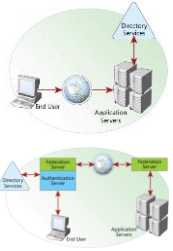
- Users are identified by credentials
e.g., username, password, tokens, crypto keys
- Authentication is verifying that the user knows or has matching credentials
e.g.,
A username + a password
A username + a token
A username + biometrics



2 Copyright © Scott Bradner & Ben Gaucherin 2015

Authentication Services, contd.

- Authentication services are used by systems to check for matching credentials
To enable users to access multiple services with the same credentials
- Can be for a single enterprise or among enterprises (federated)



3 Copyright © Scott Bradner & Ben Gaucherin 2015

Authentication, Single System



- Standalone systems do their own authentication
- E.g., prompt user for username & password and check against local password file

Single user systems sometimes use just a password – e.g. smartphone



- Can also use biometrics e.g. fingerprint

4

Copyright © Scott Bradner & Ben Gaucherin 2015

Authentication, Single Sign-on



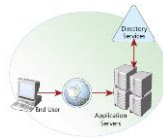
- Multiple systems can use a single authentication server
- Avoids servers having to manage their own authentication

Reduces the number of passwords user must remember
Reduces the places that the passwords are stored
But increases impact if credentials are compromised

5

Copyright © Scott Bradner & Ben Gaucherin 2015

Authentication, Single Sign-on




- Can provide “single sign-on” Logon once and use multiple services
But some services might want reauthentication for security reasons
- E.g., LDAP, Microsoft Active Directory, CAS

6

Copyright © Scott Bradner & Ben Gaucherin 2015

Lightweight Directory Access Protocol: LDAP



- IETF standard
- Lightweight version of OSI X.500
- Structured directory

Collection of entries each with a Distinguished Name (DN)

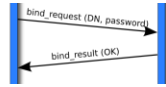
Many other person attributes, e.g.,
cn = common name, sn = surname, mail = email address

User's credentials

```
dn: cn=John Smith, ou=people, dc=example, dc=com
objectclass: inetOrgPerson
cn: John Smith
sn: John J Smith
sn: Smith
uid: jsmith
userpassword: 1%*%&&#39;*(
carlicense: HISCAR 124
homephone: 555-111-2223
mail: j.smith@example.com
mail: john.smith@example.com
ou: Sales
```

7 Copyright © Scott Bradner & Ben Gaucherin 2015

LDAP, contd.




- Service can collect user's credentials & test against LDAP server (bind)

Successful bind means user was authenticated

8 Copyright © Scott Bradner & Ben Gaucherin 2015

LDAP issues



- User's credentials collected by service
- Thus, service must be trusted
- LDAP information (including credentials) sent in plaintext
- Thus, need to run through SSL
- Sometimes hard to ensure this is the case
- Brute force bind testing
- Best to limit access to known servers
- Should not be open to Internet

9 Copyright © Scott Bradner & Ben Gaucherin 2015

Microsoft Active Directory (AD)



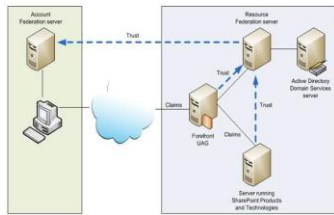
- Basic Windows access control and user information function
 - Includes information on accounts & resources
 - e.g., user accounts & printers
- Information storage in a LDAP directory
- Application enabler
- Directory format: modified X.500

10

Copyright © Scott Bradner & Ben Gaucherin 2015

Microsoft AD, contd.

- Can be organized in a federation
 - By establishing trust relationships



11

Copyright © Scott Bradner & Ben Gaucherin 2015

Authentication, Federation



- Organizations relying on other organizations to authenticate users
 - e.g., MIT accepting an assurance from Harvard that you are taking a Harvard Extension School class

12

Copyright © Scott Bradner & Ben Gaucherin 2015

Federation, contd.

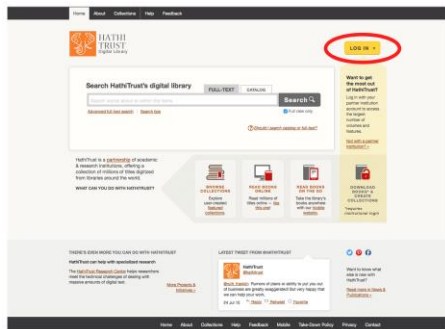


- High level process:
 - User attempts to log into an application
 - User asked "where are you from"
 - User redirected to Identity Provider (IdP) at home institution where they enters their credentials
 - User redirected back to application as authenticated
 - IdP can also send information about user (e.g. name)

13

Copyright © Scott Badner & Ben Gaucherin 2015

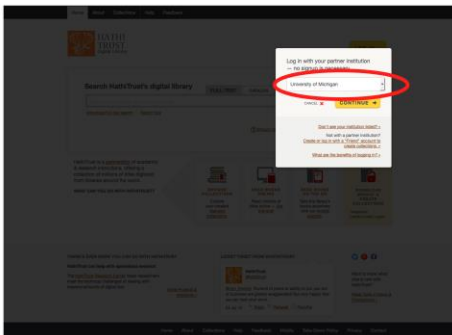
Hathi Trust: start



14

Copyright © Scott Badner & Ben Gaucherin 2015

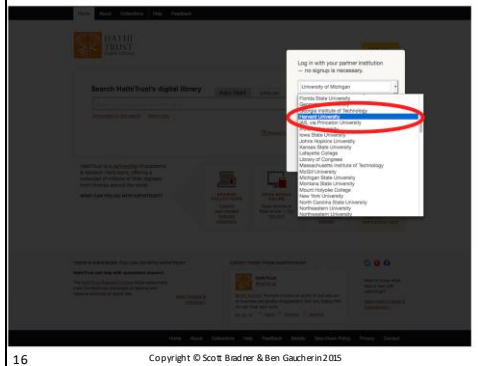
Hathi Trust: login



15

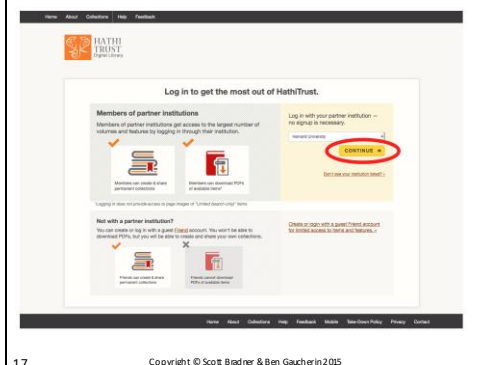
Copyright © Scott Badner & Ben Gaucherin 2015

Hathi Trust: where are you from?



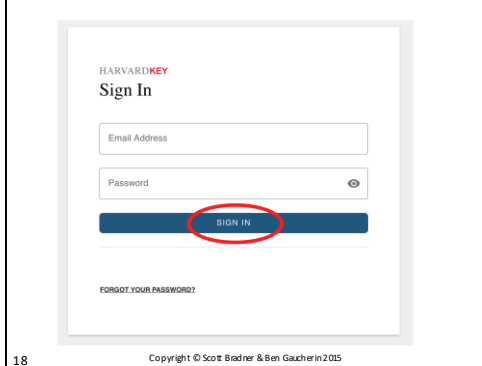
16 Copyright © Scott Badner & Ben Gaucherin 2015

Hathi Trust: selected institution



17 Copyright © Scott Badner & Ben Gaucherin 2015

Hathi Trust: Harvard Key system



18 Copyright © Scott Badner & Ben Gaucherin 2015

Hathi Trust: logged in

19 Copyright © Scott Bradner & Ben Gaucherin 2015

Federated authentication

- Programs
 - Internet2's InCommon National Strategy for Trusted Identities in Cyberspace
 - Commercial (Facebook, Twitter, Google+, etc.)
- Technologies
 - Shibboleth (InCommon)
 - OpenID (Google, Yahoo, etc.)
 - OAuth (IETF, Twitter, etc.)
 - Facebook

20 Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide#	credit
2	emmet - http://lego.wikia.com/wiki/Emmet wildstyle http://lego.wikia.com/wiki/Wyldstyle gail http://lego.wikia.com/wiki/Gail_the_Construction_Worker
3	https://msdn.microsoft.com/en-us/library/aa479069.aspx
3	http://pamungkaswave.blogspot.com/
4	mac http://inwallspeakers1.com/older-apple-desktop-computer/ iphone - http://1hqwallpapermob/iphone-5s-lock-screen-fingerprint-wallpapers.html
8	https://wiki.alfresco.com/wiki/Alfresco_Authentication_Subsystems
9	http://docs.oracle.com/cd/E19528-01/819-0997/gdzdj/index.html

21 Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide# credit

10 <http://www.pcmag.com/article2/0,2817,1155118,00.asp>

11

<http://blogs.technet.com/b/germany/archive/2012/06/20/steps-to-configure-ads-2-0-and-uag-for-ads-2-0-authentication-and-authorization-teil-1.aspx>

14

incommon

nstic - <http://www.nist.gov/nstic/>

Shibboleth - <https://shibboleth.net/>

open id - <https://openid.net/get-an-openid/>

oauth - <https://dextwitter.com/oauth>

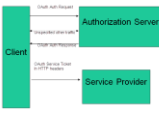
IP Network Middleware

Authorization services

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

Authorization Services

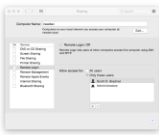



- Authentication says who you are
- Authorization says what you can do – e.g.,
 - What applications you can run
 - What information you can see
 - What information you can modify
- Authorization can be:
 - Configured
 - Attribute-based
 - Group-based

I know this is Bill, but what is Bill permitted to do?

2 Copyright © Scott Bradner & Ben Gaucherin 2015

Authorization Services, contd.



- Authorization services can provide information for local authorization or can do the authorization itself i.e., put business logic in a central server or keep it in application server
- Configured authorization
 - Manually maintained authorization list

3 Copyright © Scott Bradner & Ben Gaucherin 2015

Attribute-based authorization


- Person Attributes**
 - University ID (HUID) Number
 - Name (Full name, Login name)
 - Administrative, Academic and Related Information
 - Date of Birth
 - Gender
 - CI Card Related Information
 - Internal ID (e.g. SSN)
 - Internal Domain ID#
 - Phone and Privacy Level
 - University Affiliation, Role, and Status
- Contact Information**
 - Emergency Contact Information
 - Email Addresses and Privacy Levels
 - Home Address
 - Office Address and Privacy Level
 - Phone and Fax Numbers and Privacy Levels
 - Phone Book Address and Privacy Level
 - University Mailing Address and Privacy Level
- Employee Details**
 - Building Location
 - Job Description
 - Job Specific Information (e.g. Title, Dates, Role)
 - Longer Service Related Flags
 - Enable Employee Directory Information Creation (FERPA Flag)
- Student Details**
 - Basic Person Information
 - Class List Information
 - Current School Year
 - Mailing Address
 - Original Phone Number
 - Phone Number, Location, and Privacy Level
 - Residence/Room Center
 - School Code
 - Start and Expected Graduation Dates
 - Student Status Codes
 - State Related Flag
 - Year in School

- Server evaluates user attributes to determine authorization e.g., Employee information i.e., "roles" (full time, part time, ...) Student information (year, graduate school, classes, ... Location
- Attributes can come from authentication system or from database (e.g. LDAP server)

4 Copyright © Scott Bradner & Ben Gaucherin 2015

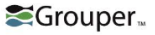
Group-based authorization

- Central server users configuration and attributes to assign users to groups
Same user can be in many groups
- Local server bases authorization on group membership
E.g., Internet 2 Grouper



5 Copyright © Scott Bradner & Ben Gaucherin 2015

Internet 2 Grouper



- A Group defined by:
 - List of list of attribute/values that mean user could be in a group
 - List of specific users to include
 - List of specific users to exclude

Group A =
{ (people determined by attributes)
- (people to be excluded)
+ (people to be included)
}

6 Copyright © Scott Bradner & Ben Gaucherin 2015

Grouper, contd.



Is Bill in group CSCI E 45a?

- Grouper server uses attributes to populate groups
Plus manual control
- Groups can be made from groups: e.g.,
Group C = group A + group B
Group D = group A - group B
- Groups can be imported into LDAP
And checked by applications

7

Copyright © Scott Bradner & Ben Gaucherin 2015

Grouper, contd.



- Can get quite complex
e.g., Duke University
Using grouper since 2006
250 K groups
1.7 M group memberships

8

Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide# credit

2 <http://healthcareprivacy.blogspot.com/2012/11/healthcare-internet-user-authentication.html>
<http://bestclipartblog.com/26-person-clip-art.html>

3 https://www.ibm.com/developerworks/community/blog/48a78681-82cc-434f-9c78-3e9117bfd466/entry/demystifying_oauth_part_121?lang=en

8 grouper concepts:
<https://spaces.internet2.edu/display/Grouper/Architectural+and+High-Level+Diagram>

9


Copyright © Scott Bradner & Ben Gaucherin 2015

IP Network Middleware
Content distribution network (CDN)

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

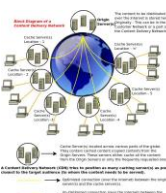
Content Distribution Network: CDN



- Vendor-run network of caching servers
- Servers geographically distributed
 - Load distributed to multiple servers
- Users are directed to CDN servers to obtain content
 - Directed by content owner
 - e.g. by rewritten URL or DNS entry
 - Usually involve being directed to “the closest” or “a near by” server with the specific content
 - E.g., using anycast

2 Copyright © Scott Bradner & Ben Gaucherin 2015

CDN, contd.



- Content pre-loaded into servers or loaded on first user request
- Multiple content owners can buy service from same CDN
 - Some companies run their own CDN using their own backbone fiber network

3 Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide# credit

2 <https://www.premaccess.com/cdn-content-delivery-network.html>

3 <http://www.excitingip.com/1028/cdn-content-delivery-networks-technology-advantages/>

4

Copyright © Scott Bradner & Ben Gaucherin 2015

IP Network Middleware


Conclusion

CSCI E 45a: The Cyber World – part A

1 Copyright © Scott Bradner & Ben Gaucherin 2015

Conclusion

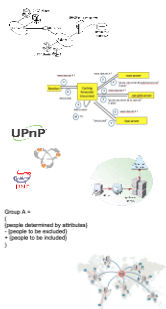
- There is a lot of behind the scenes technology that is needed to keep the Internet going
- Middleboxes, devices in the network that impact your traffic, save addresses, protect us from intruders, improve resilience, improve performance, and let us circumvent controls.



2 Copyright © Scott Bradner & Ben Gaucherin 2015

Conclusion, contd.

- Middleware, network-based services, provide our computers with their configuration, help us find resources, identify who we are, say what we are permitted to do and improve access to content.



3 Copyright © Scott Bradner & Ben Gaucherin 2015

Conclusion, contd.

- Without middleware we could not use the net
- Without middleboxes we would be less safe and experience a lower performance and less reliable net.

4

Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide# credit

2 - nat - http://www.cisco.com/c/en/us/td/docs/ios-xml/ios/ipaddr_nat/configuration/15-mt/nat-15-mt-book/p6-natpt.html

firewall - Source: <http://computersevernetwork.com>
proxy - <https://forrester-infosystems.wikispaces.com/Proxy+servers>
load balancer -

<http://community.citrix.com/display/cdn/Load+Balancing>
content switch - <http://blogs.citrix.com/2014/10/24/got-database-netcaler-datasream-technology-addresses-explosive-growth/>

ssh offload - https://support.f5.com/kb/en-us/archived_products/big-ip/manuals/product/bigip4_5_admin/bigip_sslgate.html

5

Copyright © Scott Bradner & Ben Gaucherin 2015

Image credits

All drawings and photos by Scott Bradner unless noted

Slide# credit

3 dhcp - https://www.microsoft.com/resources/documentation/windowsnt/4/server/reskit/en-us/net/sur_dhcp.msp?mfri=true

dns - www.ripe.net (do not know the full url)
upnp - <http://dexbukkit.org/bukkit-plugins/upnp/images/1-upnp/>

bonjour - <http://news.oreilly.com/2008/06/>
jini - <http://www.oreiloft.com/ariamiller/logo>

auth - <http://pamungkaswave.blogspot.com/>
cdn - <https://www.premaccess.com/cdn-content-delivery-network.html>

6

Copyright © Scott Bradner & Ben Gaucherin 2015
